PROJECT PHOENIX

NAME:	VIRTUE:	FREEZE DATE:
CALLSIGN:	VICE:	TEAM TYPE:
ROLE/DUTY:	CONCEPT:	ASSIGNMENT:

ATTRIBUTES

Power	Intelligence	●OOOO	Strength	●OOOO	Presence	●OOOO
Finesse	Wits	●OOOO	Dexterity	●OOOO	Manipulation	●OOOO
Resistance	Resolve	●OOOO	Stamina	●OOOO	Composure	●OOOO

MENTAL SKILLS

MINUS 3 UNSKILLED

Academics_____ ●●OOO
Computer_____ OOOOO
Crafts_____ ●OOOO
Engineering_____ OOOOO
Investigation_____ OOOOO
Linguistics_____ OOOOO
Medicine_____ ●OOOO
Politics_____ OOOOO
Science_____ ●OOOO

PHYSICAL SKILLS

MINUS 1 UNSKILLED

Athletics_____ ●OOOO
Brawl_____ ●OOOO
Crew-served Weapons____ OOOOO
Drive_____ ●OOOO
Firearms_____ ●●OOO
Larceny_____ OOOOO
Stealth_____ ●OOOO
Special Weapons_____ ●OOOO
Survival_____ ●OOOO

SOCIAL SKILLS

MINUS 1 UNSKILLED

Empathy_____ ●OOOO
Expression_____ ●OOOO
Intimidation_____ OOOOO
Leadership_____ OOOOO
Perform_____ OOOOO
Persuasion_____ ●OOOO
Socialize_____ OOOOO
Streetwise_____ OOOOO
Subterfuge_____ OOOOO

OTHER TRAITS

BACKGROUNDS

_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
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MERITS/FLAWS

_____
_____
_____

Size:_____ Armor:_____
Speed:_____ Defense:_____
Initiative Mod:_____

HEALTH

OOOOOOOOOOOOO
□□□□□□□□□□□□□

WILLPOWER

●●●OOOOOOOO
□□□□□□□□□□

CHARACTER CREATION NOTES
1. Choose name, concept, team role etcetera
2. Assign 15 dots to Attributes
3. Assign 27 dots to Skills
4. Assign 7 dots to Backgrounds
5. Spend 15 Freebie points

Freebie Costs
_____
Psionic status: 10 pts
Attribute: 5 pts
Skill: 2 pts
Willpower: 2 pts
Background: 1 pt
Initiative: 1 pt

WEAPON	DICE MOD	RANGE	CLIP	SIZE

EQUIPMENT	Durability	Structure	Size	Wt