

"Morrow Industries Main Street Fuel & Agricultural Supplies"

First Impressions: clearly built up around an old truck stop or gas station, this community appears to be a market/service center for the surrounding agricultural communities.

A large sign offers the following for sale: "Methanol, Alcohol, Biodiesel, Fertilizer, Soap, Disinfectant, Drugs, Ammunition" with additional signs that offer specific services: "Medical Training, Vet, Dentist, Farming Consultative Services."

Other signs show warnings: "Danger:- Flammable/Explosive. No firearms permitted in this area"

Population size: approximately 300

Location: An old truck-stop near a riverbank

History: a combined science/agriculture team came out of cryosleep 60 years ago. After unsuccessfully attempting to link up with any other teams, the team decided to rebuild by creating its own economic niche - as a manufacturer of fuel, fertilizer and other chemicals and a supplier of medical/veterinary services. A sizeable village has grown up around the team HQ - an old gas station. There are over 50 people who can claim MP personnel as ancestors and they provide the bulk of the workforce at Morrow Industries.

Attitude to Morrow Project: Many of the older people would be interested in meeting people who knew their parents - but a complexity is that many also insist that they have an right to give orders to a Recon Team. They genuinely believe themselves to be a Morrow Project Science/Agriculture Specialty Team - legally appointed to the position by their parents and grandparents.

Military/Civil Defence Capability: Although this community is not heavily fortified, the trailer section of a Scientific-One is visible at the center of their defenses. It is not known whether this unit's armament is still functional. The community also has a number of firearms. These appear to be recently-produced copies of the Stoner system (but with wooden furniture instead of plastic). All adults are part of the militia and are expected to maintain proficiency with firearms.

Governmental System: An election for "Group Leader" is held every 4 years and this individual is responsible for day-to-day administration of the community. The electorate is composed of every adult resident in the community. Any adult can call a "town meeting" and propose new actions or laws.

Legal system: There is little formal legal system. A town meeting can hear evidence in the event of a crime – and can delegate a trial to any 3 adults who must give a report on their findings and recommendations to the next town meeting. The system seems to follow the US Military Court-Martial pattern. There are no jails and the greatest punishment appears to exile.

Relations with other communities: Relations seem to be excellent. Morrow Industries is highly respected and all local families try to send their children to the MI school.